

Interactive Architecture Workshop

Exercise_02: Application Design

Due Monday at 5pm!

All posted to the WWW

- Sketches/Drawings of application idea
- A diagram of the interaction attributes of your project
- A clear diagram of sensors and actuators
- Text description (refer to samples in your handout)
- Fully working prototype model with a movie and photos

The point of this exercise is to develop your design idea very quickly and make enough (drawings/rough model and text) to be able to clearly explain it.

Things to consider in making your model:

The model is not to any particular scale and is only to be used as a means to explain your idea in 3-d.

Clarify the context of your design

Clarify the interactive aspects of your design